

Character Description:

Stranger 1 (Rex):

This stranger is a senior adult which is a manager of Smartone company who always walks around the corridor while he reads his notes. He looks very old, short and skinny when he does a lot of exercise frequently. He doesn't watch where he is going and always rely on others when he bumps into others. This stranger gets mad when others bumps into him and he just shouts and pushes them.

This stranger is a senior adult which always is in a bad mood and just gets angry very easily. He doesn't like to lose and only wants win no matter what. He always want to put up a fight and win over others. But he always just didn't think about the consequences but just fight. He gets more angry when he is starting get beaten up then he gets on fire. But then other strangers hit him when he doesn't let it away.

The fight started up when this stranger reads at his notes when he is walking and he bumps into a stranger and his notes drops everywhere and he fell down. Then he shouts at that stranger and he just pushes him. Then they both shouted at each other and argue and argue, when they suddenly started the fight.

This stranger is basically very angry and moody wherever he goes, so now you know that do not go near him and not to offend him.

Stranger 2 (Adrian):

This stranger is a teenager who is passing through the corridor normally. But then he passes through a stranger which is looking at his notes and accidentally bumps into this stranger. This stranger looks young but very aggressive. This stranger got mad and when I was about to walk away like nothing happened, he turns around and pushes me and almost made me trip.

This stranger which is a teenager actually has a really bad temper and gets mad very easily. This stranger always solves problems with brutal ways and by that I mean putting up a fight in this case. This stranger gets mad even more easily when someone physically approaches him first or punching him first. When that stranger bumped into this stranger, this stranger was about to burst out into rage and beats the stranger up. But this stranger decides to give him a chance just because he is still young. But instead the stranger ends up pushing this stranger which makes this stranger get mad. That is how the fight started.

This stranger could be very friendly as long as they don't fool with him. But when people triggers his anger, there is no way to calm him down until he beats someone up.

And now you know, he his a person which is better to be left alone with and not to be friends with. I warned you, not to mess with him anytime soon...


Summary of Performance: (Brackets: Referring to Dialogue)

1. Stranger 2 bumps into stranger 1 when walking. Stranger 1 has some important notes in his hands and the notes fell on to the ground. (1,2,3,4,5,6)
2. We start fighting when stranger 2 cheats and stomps stranger 1 foot and stranger 1 screams in pain. (7,8)
3. While stranger 1 is distracted, stranger 2 grabs his hair and swings him over to the other side. Then stranger 2 does the hook on him. (9)
4. Stranger 2 fists then feels painful after he punched stranger 1. Stranger 1 then strangles stranger 2 and uppercuts him. (10, 11, 12)
5. When stranger 1 tries to do the Jab on stranger 2, he slips on his own notes and gives stranger 2 the chance to do the floor kick to stranger 1. (13, 14)
6. After kicking stranger 1 three times, stranger 1 grabs stranger 2 leg and make stranger 2 fall down. Stranger 1 then kicks stranger 2 stomach. (15)
7. At last, stranger 1 and stranger 2 both try to punch each other but they both faint when both of our fists is about to hit each other.

Dialogue:

- 1)Stranger 1: Hey! Watch where you're going!
- 2)Stranger 2:...
- 3)Stranger 1: You're too scared to answer?
- 4)Stranger 2: Are you gonna put up a fight or what?
- 5)Stranger 1: Beating you up is my pleasure.
- 6)Stranger 2: Then what are you waiting for?
- 7)Stranger 2: This is going to be a easy fight.
- 8)Stranger 1: AHHHHHHHHHHHHH!
- 9)Stranger 2: Looks like you haven't ate for a month, can't you just put up a REAL fight?
- 10) Stranger 1: Never said that I was done.
- 11)Stranger 1: You are as weak as a half dead ant!
- 12)Stranger 1: You have no qualification to fight with me!
- 13)Stranger 2: How can I fight with such a careless person?
- 14)Stranger 2: Well well well, even a piece of paper could bully you.
- 15)Stranger 1 & Stranger 2: Let's end this, ONCE AND FOR ALL!

Story Board:

			
<p>Two strangers walk across. One of them walks while reading his important notes. Suddenly, they bump into each other</p>	<p>The stranger (Rex) holding the notes fell down and his notes is thrown everywhere. The other stranger (Adrian) just doesn't care and walks away</p>	<p>They argue and Adrian steps on Rex and Rex's leg hurts and he felt in pain</p>	<p>Then Adrian went for a hair pull following with a head slam</p>
			
<p>He tries to finish him off with a hook</p>	<p>But after hitting the Rex, his fist felt painful as Rex is a steel man</p>	<p>Rex uses his chance wisely and strangles Adrian following with a head slam</p>	<p>Adrian gets dizzy and Rex uppercuts Adrian and gets him down</p>



Rex is suppose to jab Adrian, but then he carelessly slipped on his notes and fell on the floor



Adrian gets revenge and does three continuous floor kick on Rex



Rex is full of pain and he grabs Adrian's leg when he is going to kick the fourth kick on Rex



When Adrian is getting distracted, Rex stomach kicks Adrian

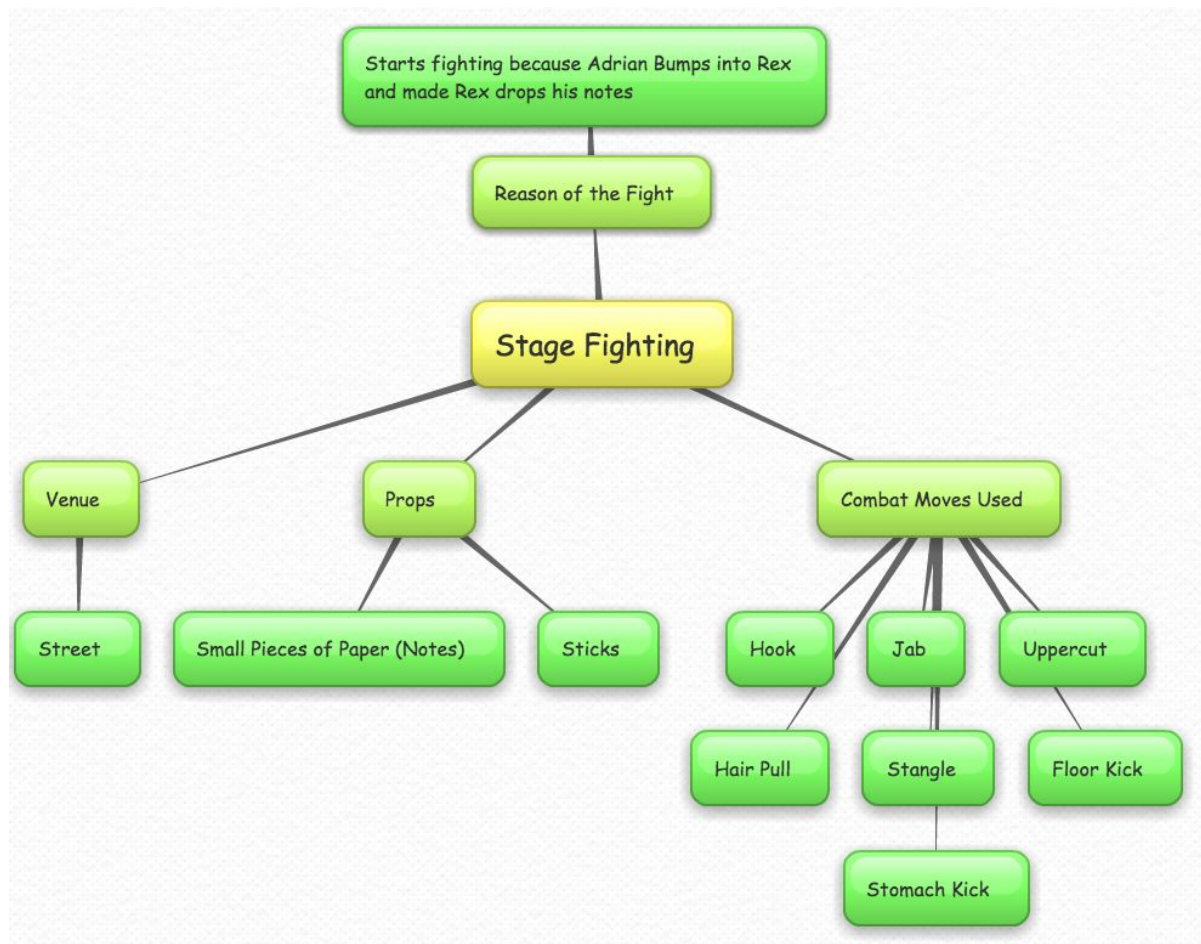


They both feel tired and painful and doesn't want to keep going, they both are ready to hook each other



But they both are too tired and painful, so they faint and fell on the floor

Mind Map:



Artistic Intention:

I have chosen this theme because it is the most suitable for my group to perform. It doesn't have any very challenging moves for us to do and not too easy. Also by our own physical and stage fighting ability suits really well with this theme that we had chosen which is an argument with a physical fight. With the character we had chosen, it could be used in this theme very easily and it makes sense. I want my piece to be very attractive and interesting to the audience. Since we have few climaxes which will drag the audience's attention. They maybe would be a little boring at first, but it will shock them by wanting to keep watching. They should not get bored since the piece is not really long and it have interesting scenes. I want to achieve a good audience reaction and letting them to have a good time watching us perform through this performance. Also to shock others with our ability of acting and performing. My motive for creating this work to perform a perfect stage fighting scene for the audience to have a good time watching our performance. My goal is to focus on the audience's awareness. My target audience is any age but especially teenagers

and senior adults. Since my performance is performed with teenagers and senior adult characters. And wanting them to know some bad behaviours that most of them have in the real world and helping them to change their lives. But just not targeting on these people, by also other ages since I just want everyone to get entertained and have a good time as I had said before. I would use a lot on literary and performance elements, but not much on technical elements since it is a kind of fight, not a acting and story type. I would use the six stages in plot structure and also other literary elements. For example, conflict, suspense, structure and others. For performance elements, there would be character motivation and analysis, and also speaking performance elements. There are many other elements that are used in my performance. My research will fulfill my intention when there are a lot of elements and skills could be used in my performance that I do not know. Also it may help me to plan my performance and making it much better. It is important to communicate this intention to my audience since they would like to know the process of making and creating this performance.